



2017
20th ANNUAL SKILLS MANITOBA COMPETITION
CONTEST DESCRIPTION

CONTEST NAME: FASHION TECHNOLOGY

CONTEST NO: 31

CATEGORY: SECONDARY

DURATION OF CONTEST: 6 HOURS & IN-SCHOOL PATTERN WORK

PURPOSE OF CHALLENGE:

To assess the participant's ability in creative design, pattern usage, and sewing construction in the field of Women's Apparel Design (jacket).

SKILLS AND KNOWLEDGE TO BE TESTED:

The contest will focus on practical work. Theoretical knowledge is limited to what is necessary to carry out the practical work. Candidates will complete a mid-season double breasted jacket from a base pattern.

- A basic technical sketch croquis, and pattern, will be presented to the competitor (fabric swatch & notions available for inspection). The design must be suitable for the target market of a young professional woman.

JACKET:

- Jacket design must contain two symmetrical pockets, two-piece collar, double breasted center (with a minimum of three bound button holes and their symmetrical "fake" buttons), set in sleeves (cap of sleeve, collar, and double breasted center cannot be altered)
- Technical drawing (front and back view) must be provided showing all seams, closures, and details such as top stitch, pockets, etc. of the jacket; at the beginning of the competition
- The competitor will use the technical drawing/swatch to complete a full colour fashion illustration of their own style, must be presented on a 12" x 16" foam core for display purposes and must be completed prior to competition.
- The competitor will use the pattern blocks provided, and will pre-cut/interface/serge fabric prior to the competition. This part of the competition will be done at the school level and administered as an exam.

SEWING CONSTRUCTION:

- Select interfacing and supplies for design from those provided;
- Mark and cut the fabric and interfacing as required for their design;
- Construct the jacket using a domestic sewing machine and domestic serger;
- Underpress, finish, and do final press of the garment.

****Industry sewing standards for garment construction to be maintained.****

As part of the evaluation, the following aspects will be evaluated:

- The fashion illustration
- Sewing construction of the jacket
- Proper manipulation of seams, and insertion of shoulder pads
- Clean sewing bound button holes
- The fit and wearability of the jacket
- Appropriate usage of topstitch/understitch/edgestitching details
- Proper grading/mitering/clipping
- The overall jacket appearance
- Appropriate design, creativity and difficulty
- Final pressing

POINT BREAKDOWN (by 100%) TOTAL:

| | |
|-------------------------------------|------------|
| Fashion Illustration | 2% |
| Technical Sketch | 3% |
| Creativity and difficulty of design | 20% |
| Sewing Construction | 40% |
| Final pressing | 15% |
| Final Fit and Appearance | <u>15%</u> |

TOTAL **100%**

Note: points will be deducted if fashion illustration and technical sketches are not provided at the beginning of the competition.

JUDGING

In the event of a tie, the winner will be determined by:

- a) The highest score in the sewing construction component;
- b) Degree of difficulty in sewing construction.

Judges will be industry representatives.

Contact the technical committee for detailed judging criteria.

EQUIPMENT, TOOLS, MATERIALS:

- Two competitors will share a semi-industrial iron and domestic ironing board (provided);
 - Supplies provided: Please contact Denise Miller for a list of supplies plus fabric swatches, and mock pattern. This will be available in mid-February.
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EQUIPMENT, TOOLS, MATERIALS TO BE SUPPLIED BY COMPETITOR:

Competitors must provide their own tool kit containing, at a minimum, the following items:

- Sewing construction tools;
- Each competitor must provide a domestic serger and a domestic portable sewing machine with a regular sewing foot, and a zipper foot (to be set up the day prior to competition)
- Pressing tools;
- Technical drawing tools;

All kits will be inspected upon arrival.

WORKSITE SAFETY RULES/REQUIREMENTS:

Competitors must comply with security and safety regulations at each workstation. Competitors must wear closed toed shoes, no high heels over 2" and no slip-on shoes. Long hair must be tied back. Dangling jewelry and long flowing sleeves are not permitted.

SPECIAL CONDITIONS/ADDITIONAL INFORMATION:

Competitors cannot bring books, written notes, diagrams or directions into the Competition. No paper, scrap fabric, or embellishing materials may be brought on site. Pattern and fabric swatch is available from the technical committee. Competitors will have an opportunity to showcase their design in the MMCI Fashion Show in May of 2017 at Murdoch MacKay Collegiate. Competitors will be asked to sew the bottoms for the fashion show.

THE IMPORTANCE OF ESSENTIAL SKILLS FOR CAREERS IN THE SKILLED TRADES;

Essential skills are used in nearly every job and at different levels of complexity. They provide the foundation for learning all other skills and enable people to evolve with their jobs and adapt to workplace change. Good Essential Skills means you will understand and remember concepts introduced in technical training. The level of Essential Skills required for most trades is as high as or higher than it is for many office jobs.

The following 9 skills have been identified and validated as key essential skills for the workplace:

Numeracy, Oral Communication, Working with Others, Continuous Learning, Reading Text, Writing, Thinking, Document Use, Digital.

Top Essential Skills for Fashion Technology: Document Use, Thinking: Critical, Problem Solving, Numeracy, Reading Text

TECHNICAL COMMITTEE MEMBER CONTACT INFORMATION:

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